

## **SECONDARY SCISSA BASKETBALL RULES**

- 1.** A team consists of 5 players on the court plus reserves. Players can be substituted at the stop of play when the Referee blows the whistle. The substitution must be signalled or made verbal to the Referee during the stoppage.
- 2.** Games will be 2 X 20 minute halves with a 5 minute halftime break. Each team is allowed a maximum of two timeouts per half.
- 3.** The clock will be continuous and no timeouts are permitted in the last minute of the game.
- 4.** A jump ball will commence each half. If two players simultaneously have possession of the ball the referee will alternate the possession between the two teams from the sideline. (This replaces the rule of a jump ball)
- 5.** Two points are awarded for each successful basketball and three points for shots outside the three point circle. A successful free throw will result in one point. If a player is successful with a shot at the same time being fouled they are awarded the points plus one free throw from the line.
- 6.** No player on the attacking team is permitted in the keyway for longer than three seconds. Once a shot is put up and touches the rim the player is allowed another three seconds.
- 7.** Each team is permitted to have 7 team fouls per half. Each subsequent foul results in two free throws for the opposing team.
- 8.** Individuals are permitted to have 5 personal fouls per game. On the sixth fouls the player must leave the game and be substituted.
- 9.** Deliberate, Intentional or Technical Fouls will result in two free throws and possession of the ball by the opposition team.