

## **SCISSA PRIMARY BASKETBALL RULES**

**BALL SIZE:** 5

### **COURT SIZE**

Court sizes vary according to the level of play. Therefore, the court size at each venue will be adequate for Primary School level of play.

### **PLAYERS**

There are five players to a team.

### **GAME DETAILS**

Where ever possible, the games will follow the following format:

Coaches may alter the duration of the game, by mutual decision, at the start of the fixture.

10min warm up time - 20min each way – 5mins half time

### **REFEREE**

At this level Official Referees are not necessary. Teachers or another responsible adult organising the team, will referee the game.

### **THE START OF PLAY**

The game is begun with the ball being thrown into the air (jump ball).

### **GENERAL PLAY**

Once the ball has been picked up with two hands it must be passed within three seconds. All teams have to play person to person.

**2004 New Rule!!!** No more jump ball when two players both have hold of the ball at the same time. Restart from the sideline – teams alternate who gets possession of the ball.

### **FOULS**

If a player receives five fouls, they will be removed from the game.

**Away from the ball** is a foul committed by a player in a play not involving the player with the ball.

**Blocking** is illegal contact by a defender, impeding the progress of an offensive player.

**Charging** is illegal contact by an offensive player by pushing or moving into the defender's torso.

**Delay of game** is called when a player prevents the ball from being promptly put into play, such as after a made basket or in batting the ball away from an opponent before the player can throw the ball inbounds.

**A double personal** occurs when two opposing players commit personal fouls at about the same time. No free throws are awarded; in professional ball, the team in possession of the ball at the time of the fouls, retains possession: if neither team was in possession, a jump ball is used to put the ball into play.

**A double technical** is called when two opposing players commit technical fouls at about the same time.

**Hanging on the rim:** If any team player hangs on the rim, a technical foul is assessed.

**Throwing the ball** is deemed a technical foul and cause for possible ejection.

**Unsportsmanlike conduct** is a technical foul and can be from disrespectfully addressing an official, trying to influence an official's decision, arguing with an official and taunting an opponent. The penalty is two free throws and the ball out to the opposing team.

## **SCORING**

When a goal has been scored with the shooter's feet on or inside the three-point line, a two point field goal is scored.

If neither of the shooter's feet is on or inside the three-point line, a three-point field goal is scored.

If a goal is mistakenly scored in the opponent's basket by a defender, two points are awarded to the nearest offensive player.

A free-throw is given when a player who is fouled while attempting a two point field goal gets two free throws. (Ball must be thrown within 10 secs.) A player gets three free throws if fouled during a three-point field goal attempt. One free throw is awarded to a player who is fouled while making a field goal. A successful free-throw attempt counts as one point. If the free throw is unsuccessful but the ball is tapped in through a rebound, the player who tapped it in is awarded two points.

## **VIOLATIONS**

A violation occurs when players break the rules in a way that does not involve contact. This can include:

**Backcourt violation:** when an offensive player touches the ball first after it has been thrown into the backcourt from the frontcourt by another offensive player. The ball is to be passed to the defensive team. However, if the ball was deflected into the backcourt by a defender, then an offensive player may retrieve the ball.

**Basket interference and goaltending:** When a player touches a ball on or within the basket. Two points awarded for the offence.

**Dribble dribble:** is called when a player stops dribbling and then resumes.

**Free Throw:** Intentionally missing a free throw, the penalty is the awarding of the ball out of bounds to the opposing team.

**Kicking or striking of ball with fist:** Results in ball being given out of bounds to the other team.

**Travelling:** when a player advances without dribbling.